

Developing a Dissemination Model and Technical Prototype for Digital Learning Resources and Management Environments



The project analysed a digital learning resource marketplace that would enable teachers, as well as other interested users, to explore available learning materials and quickly and conveniently obtain the resources they need at a particular time. The solution the team aspired to develop would combine a payment system with a mechanism for verifying compliance with minimum quality standards. As a result, teachers would then be able to save time by comparing a range of reliable learning resources in one place and selecting the materials best suited to their students.

Project duration: 2024–2026

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Read more (in Estonian): [**Digitaalse õppevara ja –halduskeskkondade levikumudeli ja tehnilise prototüübi loomine**](#)

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